

Word of the Day

endeavor - A conscientious effort toward an end

Page 2 - Nothing about this **endeavor** is certain. There may be no one left in the city by then or no safe place for them to come back to.

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Circle the 6 words that are synonyms (mean the same as) of **endeavor**.

|         |               |             |           |         |              |
|---------|---------------|-------------|-----------|---------|--------------|
| attempt | irresponsible | indifferent | best shot | effort  | carelessness |
| neglect | undertaking   | try         | success   | refrain | challenge    |

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Is **endeavor** used correctly in the sentences below? True or False

1. _____ The President of the United States **endeavored** to keep the human race alive by building the city of Ember.
2. _____ Lina's **endeavor** to be a messenger was accomplished when she was able to trade jobs with Doon.
3. _____ The **endeavor** turned a rusty brown color when the workers neglected to clean it regularly.
4. _____ The mayor said send the **endeavor** ahead with the message.
5. _____ The chief builder was happy to **endeavor**.
6. _____ Granny wished Lina good luck in her **endeavor**.

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Write one sentence using **endeavor** as a noun and a different sentence using endeavor as a verb.

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# The City of Ember - Introduction and Chapter I - Pages 1 - 16

- The builders said the people must live in the city of Ember for at least \_\_\_\_ years before leaving.
  - 5000
  - 200
  - 60
  - 1000
- \_\_\_\_\_ was to keep the instructions for leaving the city of Ember.
  - The oldest person in Ember
  - The commissioners
  - The mayor
  - The chief builder
- What happened to the chief builder's plan for the box?
  - One mayor died before he could tell his successor about the box.
  - The box was broken into, and its contents were stolen.
  - The box was destroyed by a hammer.
- What was different about the city of Ember?
  - The city was built on an island.
  - In the city the sky was always dark.
  - The weather stayed the same year round in the city of Ember.
  - Everything in the city of Ember was built of steel.
- What happened on assignment day?
  - Students picked a job from a small cloth sack.
  - The mayor of Ember assigned jobs to the students based on their skills.
  - Students were allowed to pick job assignments based on their talents.
- Students were assigned to their jobs for \_\_\_\_\_ years.
- According to Lina, which one of the following job assignments was considered a "bad" job?
  - greenhouse helper
  - timekeeper's assistant
  - messenger
  - pipeworks laborer
- What condition was the city of Ember in?
  - brand new buildings
  - prospering with many new supplies
  - shortages and blackouts
- Why did Doon want to trade jobs with Lina?
  - Lina had an easier job.
  - Doon had a broken leg and would not be able to run all over Ember with messages.
  - Doon wanted to work on the generator near the Pipeworks.
- The main idea of Chapter I "Assignment Day" is \_\_\_\_\_.
  - Doon and Lina are such good friends that Doon will trade his good job for Lina's bad job.
  - The students of Ember find out what they will be doing for the next three years.
  - The mayor of Ember with his vast, heavy build was a tyrant who loved to boss the students around.



11. Sequence these events in the correct order by writing 1 next to the event that occurred first, 2 next to the event that happened second, and so on.

\_\_\_\_\_ The chief builder left instructions for leaving the city with the first mayor of Ember.

\_\_\_\_\_ Lina and Doon trade jobs.

\_\_\_\_\_ On assignment day Doon drew the job of messenger.

\_\_\_\_\_ The city of Ember was built.

12. Which statement from this chapter contains a cause-effect relationship?

- a) Lina took off her shoes and socks, wrapped herself around the cold metal pole, and climbed up the light pole.
- b) Doon wanted to be near the generator, so he traded jobs with Lina.
- c) One by one the students reached into the sack and drew out job assignments.
- d) In the city of Ember, the sky was always dark.

13. Which statement from this chapter is an opinion?

- a) Doon sat in the second row with his shoulders hunched, his eyes squeezed shut and his hands clasped together.
- b) The mayor was a vast, heavy man with a gray, face.
- c) The mayor should go on a diet so that he would not get out of breath so easily.
- d) On Assignment Day the classroom was completely silent.

14. Based on Chapter 1 one could conclude all the following EXCEPT \_\_\_\_\_.

- a) Chet will fix the generator, and there will be no more blackouts
- b) messenger was a fun job because they were able to move freely through the city and not have to work behind a desk
- c) Ember is a dreary place to live with a dark sky all the time
- d) the students were always excited on Assignment Day because they discovered what they would be doing for the next three years



# Constructed Response

Common Core RL.1 analysis of text & inferences RL.3 plot & character change

Fill in the chart with information that you learned in Chapter 1 about the setting of the story. Use this information to compare it to where you live.

Describe the lighting in the city.

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What year is it?

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At what age do the students graduate from school?

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## Setting

City Description

Types of Jobs in the City

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My Town

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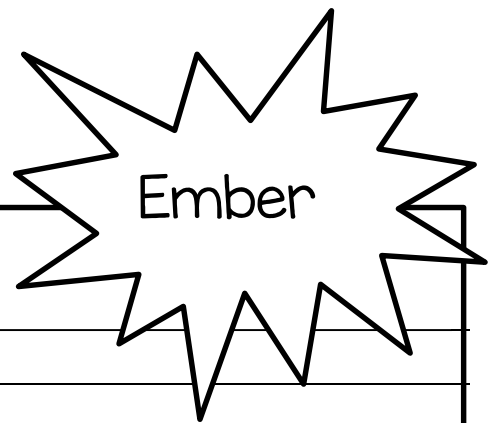
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Ember

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# The Instructions and Chapter I

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## Analogies

Read each sentence. Determine the meaning of the **bold** word. Next look at the analogy below the sentence. Decide how the first two words are related. In this exercise the first two words will be either antonyms (opposites) or synonyms (words with similar meanings). Next choose a word from the word box to complete each analogy. If the first two words are antonyms, you will need to look in the word box for an antonym of the bold word. Likewise, if the first two words are synonyms you will need to look for a synonym of the bold word in the word box.

|           |           |               |
|-----------|-----------|---------------|
| meddle    | marched   | standstill    |
| slowly    | inheritor | insignificant |
| gloomily  | calm      | proceed       |
| separate  | rejected  | pity          |
| easygoing | rapid     | push          |

Example: When she grew old, and her time as mayor was up, she explained about the box to her **successor**, who also kept the secret carefully, as did the next mayor.

shout : yell :: **successor** : \_\_\_\_\_ inheritor \_\_\_\_\_

1. As they came to a **halt** in the middle of the street or stood stock-still in their houses, afraid to move in their utter blackness, they were reminded of something they preferred not to think about: that someday the lights of the city might go out and never come back on.

enormous : massive :: **halt** : \_\_\_\_\_

2. Both the girl and the boy were making **urgent** wishes.

hidden : visible :: **urgent** : \_\_\_\_\_

3. Again his eyes moved back and forth along the rows of students, and again he nodded, as if someone had **confirmed** what he'd said.

forgotten : remembered :: **confirmed** : \_\_\_\_\_

4. The mayor held out the bag with one hand and put the other behind his back, as if to show he would not **interfere**.

vital : important :: **interfere** : \_\_\_\_\_

5. Besides, she had reached the point where the **suspense** was giving her a stomach ache.

quiet : loud :: **suspense** : \_\_\_\_\_

6. Lina **hesitated** a moment, then put her hand inside and fingered the bits of paper.

full : empty :: **hesitate** : \_\_\_\_\_

7. There was a sigh of **sympathy** from the class.

lost : missing :: **sympathy** : \_\_\_\_\_

8. A **swift** underground river ran through the Pipeworks, and every now and then someone fell into it and was lost.

hazardous : dangerous :: **swift** : \_\_\_\_\_

9. Lina stared **miserably** down at a letter B someone had scratched into her desktop long ago.

silence : stillness :: **miserably** : \_\_\_\_\_

10. Then he **stalked** back to his desk and flung himself down.

unhurried : slow :: **stalk** : \_\_\_\_\_

11. He held up a **stern** finger as he said this and moved his eyes slowly from one face to the next.

best : worst :: **stern** : \_\_\_\_\_

12. Lina stood on the steps for a moment and gazed across Harken Square, where people walked **briskly**, bundled up cozily in their coats and scarves, or talked to one another in the pools of light beneath the great streetlamps.

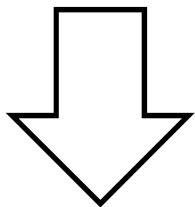
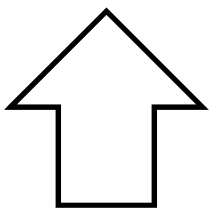
stop : run :: **briskly** : \_\_\_\_\_

13. He **thrust** his hands into his pockets.

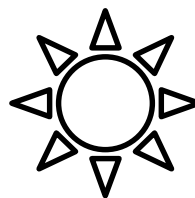
trade : swap :: **thrust** : \_\_\_\_\_

14. Messengers **connected** everyone to everyone else.

same : different :: **connected** : \_\_\_\_\_



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# Generators

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Doon wants to trade jobs with Lina, so that he can work near the failing generator in Ember.

- What is a generator?

A generator is a machine that changes water power, steam power, solar power, wind power, or other kinds of mechanical energy into electricity. In Ember the energy source is water. The amount of electricity a water powered generator is capable of producing depends on two factors: the distance the water falls onto the turbine, which turns the generator that creates the electricity, and the force or amount of the water that falls.

Since Ember is powered by an underground river, the builders knew the city would have a limited supply of electrical power. The builders would be unable to control the amount of drop the water would fall onto the turbine or the force of the water. Therefore, only the most essential electrical inventions were placed in the city.

- What electrical inventions are **most** essential to daily living?

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- Yes or No -- Could you live without the following items?

|                       |                        |                       |
|-----------------------|------------------------|-----------------------|
| _____ televisions     | _____ lights           | _____ radios          |
| _____ sewing machines | _____ refrigerators    | _____ stoves or ovens |
| _____ computers       | _____ stereos          | _____ freezers        |
| _____ power tools     | _____ electronic games | _____ heaters         |

How does the generator help the city of Ember?

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## How to teach "Electricity"?

<http://www.amasci.com/miscon/elteach.html>

## How Stuff Works

<http://www.howstuffworks.com/vdg.htm>

## Generator Applet

[http://www.walter-fendt.de/html5/phen/generator\\_en.htm](http://www.walter-fendt.de/html5/phen/generator_en.htm)





